

Burleson Independent Soccer Association
Adult League Coed Modified Playing Rules

BISA's Adult League Coed program is a recreational program intended to provide a social league that promotes enjoyment of the game and good sportsmanship. BISA uses FIFA's Laws of the Game as they are written with the exception of those differences noted below. It is the responsibility of the player to be familiar with these Laws. Each player is also responsible for understanding that BISA uses a Cumulative Card System which can be found on BISA's website. By signing up to play, each player agrees to abide by BISA's code of conduct, BISA's Modified Playing Rules, FIFA Laws of the Game, and understands the consequences of the Cumulative Card System.

[FIFA Laws of the Game](#)

3.14 RULES OF COMPETITION

The Rules of Play for Adult and Youth competition of NTSSA and its affiliated members shall be the FIFA Laws of the Game. FIFA Laws of the Game Modified for the BISA Adult Coed League are notated below:

Law I – Field of Play: Min. 50 yds. by Min. 100 yds.

Law II – Ball Size #5

Law III – Number of Players and Substitution

- Seven (7) verses seven (7) with at least two (2) players being female. If 2 female players are not present or able to play, the team will be required to play down the number of female players not playing. The number of female players not playing does not affect the maximum number of male players being 5. There is no maximum number of females allowed to play. Each team must have at least five (5) players on the field at all times.
- Substitutions will be made:
 - A. At a throw-in by team in possession; if this opportunity is taken and the opponent wishes, they may also sub
 - B. Either team, at a goal kick
 - C. Either team, after a goal is scored
 - D. Either team at an injury, when the referee stops the play
 - E. At halftime

Law IV – Player's Equipment

- Each player shall have a permanent number on the back of his jersey not less than four (4) inches in height. Shin guards shall be mandatory. NO JEWELRY may be worn while on the field unless it is a medical alert necklace or bracelet which must be taped down. A permanent cast may be bubble wrapped.

Law V – Referee - No Changes

- Each match is controlled by a referee who has full authority to enforce the Laws of the Game in connection with the match to which he/she has been appointed. The decisions of the referee regarding facts connected with play, including whether or not a goal is scored and the result of the match, are final.

Law VI – Assistant Referee - No Changes

- The assistant referees also assist the referee in controlling the match in accordance with the Laws of the Game.

Law VII – Duration of Game

- Each half shall be 30 minutes. Half time shall be 10 minutes in length.

Law VIII – Start of Play

- The ball is in play when it is kicked.
- A goal may NOT be scored directly from the kick-off.

Law IX – Ball in and out of Play - No Changes

Law X – Method of Scoring

- Two (2) points will be awarded for a goal by a female, one (1) point for a goal by a male. There is a maximum of 3 goals per player, including women.
- Penalty Kicks can be taken by either sex and will count as (1) point.

Law XI – Offside

- Players will be considered offsides if they are in an offsides position on their opponent's half of the field during a goal kick.

Law XII – Fouls and Misconduct

- Slide tackling is prohibited in this league. Slide tackling is defined as sliding on the ground with one foot extended in order to push the ball away from an opponent in possession of the ball. Sliding in the open field is not considered a tackle and is allowed. It will be at the discretion of the referee to call a foul or issue a card for dangerous play in accordance with the laws of the game. SLIDE TACKLES, by either sex, are

PROHIBITED and carry and AUTOMATIC YELLOW CARD with the exception of the goalkeeper in his own penalty area.

- It is not an intentional “hand ball” offense for any player to attempt to protect the vital areas of his or her body (chest, crotch, face) by placing hands or arms across them (not away from the area) to protect them from being struck at close range by the ball. The match referee shall be the sole judge of whether the hands or arms were used to deliberately play the ball.

Law XIII – Free Kick - No Changes

Law XIV – Penalty Kick - No Changes

Law XV – Throw in - No Changes

Law XVI – Goal Kick

- Players will be considered offsides if they are in an offsides position on their opponent's half of the field during a goal kick. A goal kick is considered an indirect kick and must be touched by another player before entering the opponent's goal.

Law XVII – Corner Kick - No Changes

Additional Information:

- Referees are assigned to games based on their ability, not their age. All three (3) referees are in charge of the game. Arguing with any referee will not be tolerated nor will unsportsmanlike behavior. This may result in a card given.
- Player ID cards will be given to the AR by the individual player. Name and jersey number must match card to play. The AR will check the ID and the player number. Jersey number requirements are outlined above.
- Foul language will not be tolerated. Television/radio curse words will result in one (1) verbal warning. The next offense will warrant a yellow card. If foul language does not stop after receiving a verbal warning and a yellow card, a red card will be given. As we share the complex with children, a card may be given even if the language is not directed towards a referee or person. An audible “F-Bomb” heard by any referee is an automatic red card.
- If there is a conflict of jersey colors, the home team will change color. Goalkeepers will wear a different color than either team.

Red and Yellow Card Policies and Procedures:

- A Red Card given for ANY reason, must leave the complex immediately upon receiving the card. A Red Card will carry an automatic one game suspension with appeal allowed and an automatic fine of \$50.00. A Red Card given for fighting (to include swinging at or

kicking at) will carry an automatic A&D Hearing with appeal allowed and a minimum \$50.00 fine. The team manager/adult commissioner/adult player is responsible for having a Sit-out Verification form signed by the officials for each game a player is suspended. Sit out forms can be obtained from the board member on duty at the complex. Once the player has provided the sit out form, attended a game out of uniform, and paid their \$50 fine, a decision will be made by the A&D committee whether or not the player may continue playing in the league. The player's card will not be returned until all forms have been submitted and reviewed. All fines and suspensions are at the discretion of the A&D Committee.

YELLOW CARDS:

- For any Player receiving a Yellow card, the player must retire to the sideline for a cool-off period. If a substitution player is available, they will be allowed to sub-in. Any Player sent to the sideline to cool-off may sub-in into the game on the next stoppage of play. A yellow card given 3 times within a season for any reason will result in next game suspension, possible review by A&D committee if infractions continue. The manager has the discretion whether to allow the player to continue playing the game or bench the player until after the next game suspension has been completed. It is encouraged to all managers to sub-out any players that seem to be getting overly frustrated. This recommendation is only to avert increased aggression thus resulting in a potential flagrant fouls and injury which will result in a Yellow or Red card.

Forfeit:

- If a forfeit can NOT be avoided, the following rules apply;
 - 1) The forfeiting team must notify the Adult Commissioner via email/text/phone 48 hours in advance of the scheduled game time.
 - 2) If the forfeiting team does NOT notify the Adult Commissioner in advance of 48 hours of the scheduled game time;
 - a) The forfeiting team will be required to pay referee fees for both teams for the scheduled game. This equates to \$90.00. (\$45.00 from the forfeiting team and \$45.00 for the opposing team.)
 - b) The Managers for both teams and the Adult Commissioner will work together to schedule a makeup game.